

URQUHART CASTLE NEBBER QUIZ

Explore oor castle and see whit ye can neb oot.
This brow fact-huntin mission will help ye learn
mair about its folk, places and beasties.

Dinna be feart tae ask ony o the freenly folk that work here.



Whit colour is the knight's joug in the castle exhibition?



Hou many stane baws are sittin aside the trebuchet?

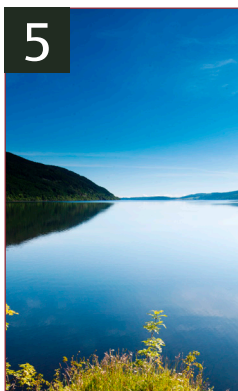


Whit did maist Hieland folk eat in the Middle Ages?

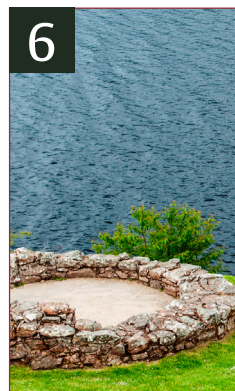
- a. Tatties
- b. Venison
- c. Aits



Hou many 'prisoners' are sittin ben the cell in the gate hoose?

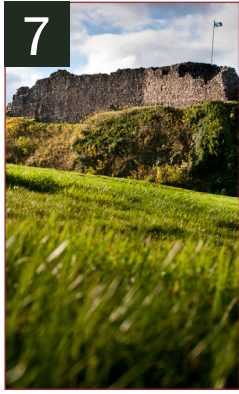


Which pairt o the castle did veesitors traivellin on Loch Ness hae tae pass through?



Hou many stane nestin boxies are aye in the doocot?





7

Wha biggit the auldest pairt o the castle in the 1200s?



8

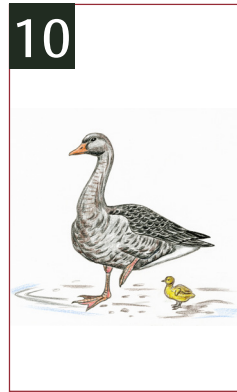
Hou many steps are there atween the service close and the tap o the citadel?



9

The lest survivors o whit native Scottish animal were aw huntit doon in the 1500s aroon Urquhart Castle?

- a. Bear
- b. Beaver
- c. Plesiosaur



10

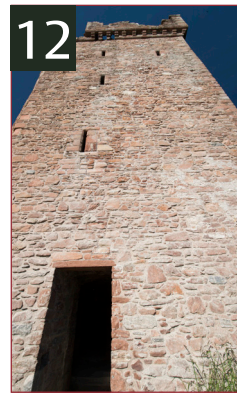
Hou many geese did the MacDonalds tak frae Urquhart in the Muckle Raid o 1545?



11

Which king feasted in the Great Haw in 1342?

- a. Robert the Bruce
- b. David II
- c. James II



12

Hou many flairs were originally inside the Grant Touer?

Ask an adult to complete the details below and hand in your completed answer sheet so that we can contact you if you have won a prize.

Adult's Name
Child's Name
Address

Postcode
Email

Are you a member of Historic Scotland?

Yes No

Your personal information will be held by Historic Scotland strictly in accordance with the Provisions of the Data Protection Act 1998. We will not supply your details to any third party organisations. We may contact you to let you know about Historic Scotland offers and products that we think will be of interest to you. Please tick the box if you **do not** wish us to keep you informed.

Need a clue? Look in these places: 1. Castle exhibition; 2. Trebuchet; 3. Corn-drying kiln in gate house; 4. Gate house prison; 5. Water gate; 6. Doocot; 7. Citadel; 8. Steps to citadel; 9. Old smithy panel overlooking loch; 10. Great kitchens; 11. Path overlooking great hall; 12. Grant Tower.